

GENERAL RULES SECTION

1. This general rules section applies to every driver, mechanic, and/or pit personnel. You are expected to know the rules. "Ignorance will not be tolerated as an excuse."
2. An understanding of all the rules contained herein is acknowledged upon entry of each participating driver to the racetrack. When one signs in at the back gate, he/she agrees to abide by these rules.

PIT RULES

1. The Pit Boss and/or the Track Steward have sole authority in the pit area.
2. Car owner and driver shall be responsible at all times for the appearance and conduct of their pit crew.
3. Everyone entering the pits must produce a pit pass, receive a wristband, and sign the release form. The release form gives up your rights to sue Evergreen Speedway and Western Washington Racing Association.
4. To enter the pit area, you must be a minimum of 16 years of age. People between 16 and 18 years of age must have a current release form signed by his/her legal guardian, and notarized. Forms can be obtained from the back gate.
5. Pit access road speed is 10 mph. While waiting on the access road, all vehicles should be single file in the right lane.
6. Pit speed is 10 MPH. NO WARMING OF TIRES ON BACK STRETCH OF 5/8's MILE TRACK.
7. Erratic driving in the pits will result in disqualification and/or a fine.
8. All safety equipment must remain in place until car is stopped in your pit.
9. Drivers and/or pit crew shall be at cars at all times, EXCEPT during flag ceremonies. At least one representative from each car is required to attend the flag ceremony.
10. All persons in the pits must have a shirt on. Pant legs must be no higher than 3 inches above ankles. Shoes must have a full back and no open toes or sides. Award presentation personnel are exempt.
11. Race car equipment will not occupy more than one parking space.
12. No personal cars on pads. Pads will be assigned to a car number.
13. Cars to be parked off the pavement when waiting entrance to track.
14. No mechanical work to racecars on paved surfaces that may result in oil spillage upon the pavement. Drivers are responsible for the cleanup of their pit area.
15. All parts, tires, etc. must be removed from the track at the end of day of racing event.
16. Waste oil must be placed in barrels. Minimum fine of \$200.
17. No motorcycles, ATV's, bicycles, etc. in the pit area.
18. There will be NO ALCOHOLIC BEVERAGES OR DRUGS in the pit area during the racing programs or practices. Violation will be "subject to fine" and/or disqualification. Maximum fine \$250. Any physical abuse of anyone (driver, pit crew, etc.) or foul language may result in suspension and/or fine at the discretion of the Board.
19. NO GLASS CONTAINERS OF ANY KIND.
20. Pit meeting is MANDATORY for all drivers.

GENERAL CAR RULES

1. No graphite base oil, antifreeze, and no ethylene glycol. Automatic shutdowns if these are used!
2. It is mandatory for all cars to have an easily accessible hook up point for tow truck, as per Tech Committee.
3. Mufflers are MANDATORY at Evergreen Speedway. DECIBEL RATING: Is 92 d.b.a. at 75 feet. This will be

checked regularly! Including at all of our open competition events! The penalty for not complying with this rule is that the car will be parked and not allowed to run, after the warning ONLY! This includes back-to-back race nights.

4. All added lead must display the car number. Lead lost during the race may result in a penalty.
5. No obscene messages of any kind will be allowed on the racecars.
6. For 3/8th's track competition, window net, fire-suit, aluminum racing seats with headrest and five-point harness are required. Seat must be securely mounted to roll cage top and bottom, not the floor, with a minimum of 6 bolts. 4 bolts in the bottom of the seat and 2 in the back of the seat BELOW the seatbelt hole. Fuel cell highly recommended (**unless REQUIRED by class rules**).
7. All cars must provide a tech-approved engine sealing method. Sealing points to be painted a high visibility color. Subject to \$50.00 fine if not provided, after written warning.
8. For all cars in classes that permit electric fuel pumps, the pump MUST be wired to shut off when engine stops.

DRIVER AND PITMAN

1. Driver's may wear any color, cotton long sleeve shirt and approved driving suit. NYLON CLOTHING WILL NOT BE ALLOWED!) All drivers MUST wear SNELL 2000 or newer helmet. Any damaged helmets may be rejected and taken, and will be returned at the end of the race night. THIS RULE WILL BE ENFORCED!
2. The only persons authorized to scratch a car from a race is the driver and owner of the car.
3. ALL DRIVERS SHALL AGREE TO OBEY ALL SIGNALS GIVEN BY THE FLAGMAN.
4. All drivers and pitmen must be at least sixteen (16) years of age. Everyone entering the pits under eighteen (18) years of age must have a notarized Minor Release Form.
5. All new drivers to the track will be required to read the sections on driver etiquette and racing rules. They will also be shown location of the flagman and emergency lights on the track and flag stand.

CAR REGISTRATION

1. Car registration fee is \$30 per year for each registered car. Car registration and car number are non transferable.
2. WHOEVER PAYS FOR CAR REGISTRATION OWNS THE NUMBER.
3. Car registration will be annual, to be paid for by the end of the first race of the season. Previous car owners shall have first priority to number providing car number had run at least once during previous season.
4. Each car owner must have separate registration per car number in W.W.R.A.
5. NUMBERS: Will be issued on first come, first serve basis. In all classes of cars, the digits 1, 2 and 3 will be reversed for past point leaders. Numbers must be on both sides and on top of car and at least 18" high. Block type numbers (No foil numbers, no extreme slanted numbers.) Numbers must be complete contrast with color of car to make numbers stand out. A number at least 5" in height must be located in the upper right hand side of the windshield. Cars without visible numbers will not be scored.
6. No personal car on pads. Pads will be assigned to a car number. Concrete pads available for race cars only at a cost of \$25. No unauthorized use of pads.

MEMBERSHIPS

1. Dues for all active members are \$30. Dues to be accepted from January 1st through championship night.
2. Non-members will pay an extra \$5 at the pit gate.
3. Each driver must be a member of W.W.R.A.
 - A. EXCEPTION: Any outside car and driver may race three racing nights without joining the association.
 - B. All class rules shall apply to visiting cars, at the discretion of the Board and/or Tech.
 - C. Any car competing on more than three race nights in one season must join W.W.R.A.
 - D. Non member car/driver will start in the back at all races. **(CHANGED 2010)**
4. Cars participating in organized practice on race day are not required to join W.W.R.A.

BOARD OF DIRECTORS

1. AUTHORITY FOR FINAL INTERPRETATION OF RULES AND FOR CLARIFICATION OF THESE RULES IS VESTED IN THE BOARD OF DIRECTORS. Any interpretation or clarification of rules made by the Board of Directors during the season shall be reviewed and presented for adoption to the following year's rulebook.
2. Dues for all officers, Board of Directors, and past Presidents of S.V.R.A and W.W.R.A. are automatically paid by W.W.R.A. in recognition of their office.
3. Board of Directors shall approve all paid employees and volunteers for official business. The Board of Directors may appoint a Track Steward. The Track Steward is to have the final word, which may be overruled by the Board of Directors.
4. The President, Secretary, and Treasurer shall attend all regular scheduled Board of Directors meetings.
5. Board Members and/or Officers must not miss more than three consecutive meetings during their term of office or they may be terminated AT THE DISCRETION OF THE BOARD, and replaced by the Board of Directors.
6. Executive meetings of the Board will be CLOSED meetings whenever a Discussion of Personnel, Wage, or Purchase of Major Capital items is discussed. The President may only call executive meetings on above items. The ONLY people to attend executive meetings are the President and Board of Directors. There will be no official minutes taken; however, the action taken will be recorded in the Association minutes.
7. At least one board member must be in attendance at all W.W.R.A away races.
8. The treasurer will produce a written financial report at all Board of Directors meetings. The approved report will be released at the next General Meeting.
9. The treasurer will produce a written Annual Financial report at the February Board of Directors Meeting. The (approved) Annual Financial report will be released at the next General Meeting. The Annual Financial report will show previous money received, and the sources, types of expenditures, balances, etc. for the previous Fiscal year.
10. An officer or Board Member will not act as an official and will surrender their position and responsibilities until all previous fines and/or suspensions are paid and/or served in full.

**VOTING and ELECTIONS
(REVISED SECTION 2010)**

1. Nominations for the Association Officers and the Board Members will be held at the September meeting. Voting will be at the first meeting of October.
2. Association Business and Election Votes: Each active member shall be entitled to one vote. A simple majority rules. A quorum often is needed to make a vote legal. To amend Bylaws: A two-thirds majority rules. No proxy or absentee ballots.

RULE CHANGES

1. The current and outgoing Presidents and Board of Directors shall constitute the Rules Committee. The Committee shall approve or disapprove all General and Class rule change proposals in order to maintain the safety and integrity of each class and WWRA. If the Committee cannot come to a three-quarters agreement, the decision must be brought to the General Membership for approval.
2. Any General or Class proposals submitted to the Rules Committee will be, in writing, as follows:
 - A. How the rule reads at present;
 - B. Exactly the way they want it to read;
 - C. Why they want it changed.
3. All rules must be finalized by the end of November each year.
4. **General Rules:** General rule changes may be submitted by any active member. Proposals must be submitted by the November General Meeting.
5. **Class Rules:** All classes designated by the Board shall hold Class Rule Meetings in October, chaired by a designated Board member. Notification as to time and place of meeting shall be given to all class members appearing on current season's Points sheet.

Each registered car that ran a minimum of three race dates, as a member during the current season, will be the only member eligible to vote on the following season's Class rules. Only one vote will be allowed per car. Member must sign in specifying the car they are representing. You can only vote and/or propose rule changes for the class, or classes, of cars you ran in the previous season.

Suggested form of proposed changes would be to submit, in writing: How the rule reads at present; exactly the way they want it to read; and why they want it changed. All proposed changes must be voted on, with the approved proposals submitted to the Rules committee by the November General Meeting.
6. Any general rule changes made by the Board can be changed by the General Membership by doing the following:
 - A. Submit, in writing, at the general meeting exactly the way they want it to read; how the rule reads at present; and why they want it changed.
 - B. All members must be notified of the impending vote per Article 3.7 (a) of the bylaws.
 - C. A majority vote by the general membership.
7. No Engine and Chassis rules can be frozen until ALL presented rules changes have been reviewed. After FINAL PROOF READING, ALL RULES, EXCEPT SAFETY, WILL BE FROZEN FOR THE FOLLOWING RACING SEASON. (Unless otherwise specified in the class rules.)

Drivers are responsible for their pit crew and family members. Children out of order at meetings WILL be asked to leave. **NO ALCOHOLIC BEVERAGES OR ANYONE UNDER THE INFLUENCE OF ALCOHOL ALLOWED AT THE MEETINGS!**

OFFICERS & BOARD OF DIRECTORS RESPONSIBILITIES

PRESIDENT: The president shall be the principal executive officer of the corporation and shall, in general, supervise and control all of the business and affairs of the Corporation. He shall preside at all meetings of the members and of the Board of Directors, but shall have no vote except to break a tie. He may sign, with the secretary or any other proper officer of the Corporation authorized by the Board of Directors, any deeds, mortgages, bonds, contracts, or other instruments which the Board of Directors have authorized to be executed, except in cases where the signing and execution thereof shall be expressly delegated by the Board of Directors, or by the bylaws, or by the statute to some other office or agent of the Corporation; and in general he shall perform all duties incident to the office of President and such other duties as may be prescribed by the Board of Directors from time to time. He shall appoint such committees as he deems necessary to carry out work of the organization not otherwise provided for herein. A president may not run more than two (2) consecutive terms.

VICE PRESIDENT: In the absence of the President or in the event of his inability or refusal to act, the Vice President shall perform the duties of the President, and when so acting, shall have all the powers of and be subject to all the restrictions upon the President. The Vice President shall perform such other duties as from time to time may be assigned to him by the President or by the Board of Directors and shall be a member of the Board of Directors.

TREASURER: The treasurer shall give a bond for the faithful discharge of his or her duties in such sum and with such surety as the Board of Directors shall determine. He or she shall have charge and custody of and be responsible for all funds and securities of the Corporation, whatsoever, and deposit all such money in the name of the Corporation in such bank, trust companies, or other depositories as shall be selected in accordance with provisions of 8.3 of the bylaws; and in general perform all the duties incident to the office of the Treasurer and such other duties as from the time to time may be assigned to him or her by the President or by the Board of Directors.

SECRETARY: The Secretary shall keep the minutes of the meeting of members and of the Board in one or more books provided for that purpose; see that all notices are duly given in accordance with the provisions of the bylaws: as required by law; be custodian of the corporate records and of the seal of Corporation and see that the seal is duly authorized in accordance with the provisions of these bylaws; keep a register of the post office address of each member which shall be furnished to the secretary by such member; and in general perform all duties incident to the office of Secretary and such other duties as from time to time may be assigned to him or her by the President or by the Board of Directors.

BOARD OF DIRECTORS: Directors must be active members of the Corporation and shall not be officers of the Corporation at the same time that they are directors, except Vice President. All corporation powers shall be exercised by or under the authority of, and the business and affairs of the Corporation shall be managed under the direction of the direction of the Board of Directors. The Board of Directors shall consist of seven members who shall be elected for a term of one year, except two of the seven shall have two-year terms, and shall hold office until their successors are elected and qualify. In addition to the powers and authorities by the bylaws; and the Articles of Incorporation expressly conferred upon it, the Board of Directors may exercise all such powers of the Corporation and do all such lawful acts and things as are not by statute or by the articles of Incorporation or by the bylaws directed or required to be exercised or done by the members.

TRACK SAFETY

1. No race shall be held without a flagman.
2. No race shall be held without ambulance facilities and an Emergency Medical Team in attendance.
3. No race shall be held without adequate fire protection. **EACH** car and each pit must be accompanied by a **FIRE EXTINGUISHER** (minimum of 2.5lbs ABC, must have metal gauge and nozzle.) **MUST be visible and available to be checked by Tech Committee at all times.**
4. No car shall be allowed to run on the track without passing safety inspection.
5. All safety rule changes after start of season to be announced at the pit meeting and posted for two weeks with the point schedule at the pit shack, and in the club newsletter.

GENERAL RACE RULES

1. Track Steward, Flagman, & Pit Boss shall have complete control on race days.
2. The Track Steward, Flagman, and/or Pit Boss, may cancel any car and/or driver for any race violation or personal misconduct. The Steward and Flagman will use the driver etiquette section as a guide for determining who is at fault in an accident situation. They may also use the section when assessing penalties.
3. All drivers and cars shall be ready to run when called upon to do so by the Pit Boss or shall not be allowed to race in the event.
4. When RED FLAG is in effect, stop as soon as possible without causing an accident.
5. Drivers must remain seat-belted in their car until race is stopped or official permission has been given to exit the car, except in the case of fire.
6. All cars leaving the track during the race will pull to either side or outside of the track and driver must signal his intention with hand signal.
7. Any car leaving the track for the infield or the pit area for repairs shall lose number of laps lost while out of the race. Car may re-enter track at the Pit Boss' discretion.
8. All Rookie drivers must start in the last position until they complete one heat race and one Main event, up to the discretion of the flagman or the Track Steward.
9. All drivers shall be sixteen years of age or older with notarized minor release.
10. Only one pitman per car on track during red flag, with permission. **NO TOOLS AND NO ADJUSTMENTS.**
11. Only officials, ambulance, tow truck, push truck, and fire crew are allowed on the track at an accident scene. All others shall risk a fine and/or disqualification.
12. Anyone acting as a driver or a pit crew on any race may not sign in as an official. Officials are not allowed to act as drivers or pit crew once they have signed in.

QUALIFYING FOR ALL POINTS RACES

1. Time trials will establish starting positions for the first three weeks.
 - A. Pit Boss will give five-minute warning before the end of time trials.
 - B. Time trials will be one consecutive lap. When you receive the GREEN FLAG that starts your time on the clocks.
 - C. No re-times unless requested by the track officials.
 - D. In cases of identical times, the first driver qualifying will be considered fastest for position or record.
 - E. The track record is only at Evergreen Speedway.
2. Driver may only qualify one car in each race division per racing day.

3. Car must be registered with WWRA, and driver must be a WWRA member to receive championship points. If car is driven by a non member, this will result in no points and awards for that race. **(CHANGED 2010)**
4. Any winner of any main will leave behind all points and awards earned when advancing to the next main (Move Up.) There will be NO move up on championship races.
5. When time trials are not used to qualify, all cars must qualify by checking in at the back gate/tech pads. This is the driver's responsibility! **If arriving within 15 minutes of start time, drivers must check in with the Pit Boss.**
6. No car numbers can be changed after entering the pits the night of a race event.
7. Non-member cars will not be allowed to race at an away race or IPI sponsored event unless decided by the racing members present at the said race.

STARTS

1. All car/drivers must be on the track ready to compete in their event when the pace lap starts, and under no circumstances is a car not in the starting line-up to enter the race after the completion of the green flag lap, except cars that have lined-up on the starting grid. Cars not in the line-up when called will lose their starting position.
2. Car must take GREEN FLAG at beginning of race or will not be allowed to compete in that event, except for cars that have lined-up on the starting grid.
3. If a car drops out while in line in the pits, the car will be realigned. If the car drops out while on the race surface, the affected row will move straight ahead.
4. Any car that starts a race out of their assigned position in the line-up will receive NO points for that race unless prior arrangements are made with the Pit Boss.
5. All starts will be inverted starts, fastest car to the rear, if time-ins are used. In the event where cars are lined up by time-ins, passing points will be awarded one point per car passed in the Heat and two points per car for the main events. Any car failing to time in will start in the back and receive no passing points. After three weeks, average points will determine positions. (Points divided by number of race dates attended. Car number must appear on the lap sheets to count for attendance.) When you lose accumulated point, the number of times you attended the track reverts back to zero.
6. All starts will be rolling starts.
7. Inside pole car, front row has the dress and will determine the pace of each start.
8. Flagman has the right to send any car to the rear that does not maintain proper pace.
9. No passing on the initial green flag until you have crossed the start/finish line.
10. Late entries will line up at the back of their appropriate heat race as determined by the Pit Boss.
11. Non-member cars will start at the back in all races.

RE-STARTS

1. The Flagman will be responsible for decisions on re-starts and the conduct of the races.
2. All cars in the races, except Trophy Dashes, shall complete one lap before race is official.
3. No back-up cars for Trophy Dashes after the green flag has been thrown.
4. Push trucks may be used to start cars anytime.
5. Single file re start. Stay in line, cannot pass until green flag is displayed. Must stay nose to tail. **(CHANGED 2010)**

CAUTION LAPS AND EMERGENCY STOPS

1. There will be NO RACING to the yellow flag and NO PASSING under yellow track conditions.
2. Cars must close gap to approximately one car length.
3. Scorekeepers will revert to the last complete Green lap for re-start positions.
4. Any car or cars that cause an accident will go to the back of the pack, as per the Track Steward's discretion on the re-starts. All other cars will be started in the order they were running on the last recorded lap.
5. If a car spins alone and does not immediately rejoin the field, causing a yellow flag, that car is scored a lap down and restarted at the rear of the field, including the initial green flag lap. Two solo spins resulting in yellow flags will require disqualification.
6. Any cars leaving the track while under red flag or stopped track conditions shall start in last position, unless having official's permission to leave and assume former position, without delay of re-start. Car may not re-enter the track from the pits without the Pit Boss' okay.
7. Any car rolled over must return to the pit area for safety inspection.
8. If you stop or delay a start or re-start, you go to the back.
9. No crewmembers are allowed at the scene of the accident.

FINISHES

1. The checkered flag determines the end of the race.
2. Finish position will be awarded by number of laps completed.
3. All 3/8th vehicles must take a cool down lap at the conclusion of a racing event.

TROPHIES

1. The association will award the Track Record Trophies for home track.
2. Championship trophies will be awarded to the first three places in all classes.
3. Awards and points will be awarded to the car number.
4. Drivers MUST be members of the WWRA and car MUST be registered with WWRA to be eligible for trophies and points.
5. Car and driver must be registered with the WWRA, and car must appear on lap sheets for two separate race dates per division PRIOR Championship races to compete in that division. **(CHANGED 2010)**
6. Trophy persons under the age of eighteen (18) must have a complete and notarized "minor release form."
7. Perpetual High Point Trophy will be awarded to high point per class, as directed by the Board. In the event a driver wins three consecutive years, a permanent copy will be made and awarded to the driver.

POINTS

1. The Board will decide if there is a point's fund or purse per financial statement of the club.
2. Championship points are awarded to the car number. Substitution may be made for car or driver, but not both at the same time. **(CHANGED 2010)**
3. Three points per car for attending General Meetings will be awarded, must be members and must sign in. One person cannot sign in for more than one vehicle. Roll may be taken to verify signatures. Points will be awarded starting after the first race of the new season and ending after the last race of the season.

4. Any division that has less than 8 WWRA registered vehicles in either "A" Heat or Main will receive "C" Heat or Main points for those races.
5. Maximum of eleven cars in each heat race.
6. All points and trophies are acquired during completed event (time trials, dashes, heats, mains) shall be retained by drivers and owners in the event that the races are called.
7. Double points for Championship races.
8. Cars receiving the BLACK flag for aggressive driving shall not be awarded points for finishing. They will be treated as though they were never in the race.
9. All cars that attend away races sanctioned by WWRA will be awarded 20 points, but cars must make an attempt to race. All money not claimed within two weeks shall be forfeited to the Club. In order to qualify for tow money and points your car must appear on the lap sheets one of the two WWRA races prior or 50% of the race dates prior to the away races, as directed by the Board.

POINTS SCHEDULE

	HEAT RACE						MAIN RACE						
	A	B	C	D	E	F	A	B	C	D	E	F	
1st	14	12	10	8	6	5	30	25	20	15	13	9	
2nd	10	9	7	6	5	4	27	22	17	13	11	7	
3rd	8	6	5	5	4	3	24	19	14	11	9	6	
4th	6	5	4	4	3	2	21	16	12	9	7	5	
5th	4	4	3	3	2	1	18	13	10	7	5	4	
6th	3	3	2	2	1	1	15	10	8	5	4	3	
7th	2	2	1	1	1	1	12	8	6	4	3	2	
8th	1	1	1	1	1	1	10	6	4	3	2	1	
And on	1	1	1	1	1	1	9th	8	4	2	2	1	1
							10th	6	2	1	1	1	1
							11th	4	1	1	1	1	1
							12th	2	1	1	1	1	1

PASSING POINTS (WHEN USED)
HEAT RACE: 1 POINT PER CAR PASSED
MAIN EVENT: 2 POINTS PER CAR PASSED

TROPHY DASHES

(NO POINTS AWARDED FOR DASHES)

(NEW 2010)

- "A" Dash: Top Four (4) finishing cars of the "A" Main will be in the "A" Trophy Dash for the following point's race. When there are less than four (4) cars eligible for the dash, the empty spaces may be filled with the other cars from that class. Starting with the car with the least points.
- "B" Dash: Will be the top four (4) finishing cars of the previous week's race day. Starting with the "B" Main finishing cars the first day, then the following race day it would be the "C" Main finishers, etc.
- Lottery Dash: In the classes with more than ten (10) cars, a lottery will be held for those present for a lottery dash out of the remaining cars not in "A" Dash. No points will be incurred. Trophy will be given for lottery dash.

FLAGGING

1. Cars that receive mechanical flag during the event must clear with Pit Boss or Club Official as designated by Pit Boss before re-entering the event. (Must enter into designated pit area.)
2. Anyone causing race to be YELLOW or RED flagged due to oil spillage will not be allowed to continue the race.

GREEN:

1. Green Flag will indicate the start and restart of the race.
2. Green flag will indicate a race resumed after a restart.

WHITE:

1. White flag signifies one lap remaining in the race.

CHECKERED (BLACK AND WHITE):

1. Checkered black and white flag will indicate the completion of a race.

YELLOW:

1. Yellow flag shall denote caution.
2. Each driver shall maintain position. NO PASSING.
3. Drivers shall continue driving under caution until a signal change.
4. When observing a Yellow flag, drivers shall observe slow procedure.

YELLOW (FURLED):

1. A furred or rolled yellow flag indicates a track obstruction or condition drivers should know about which does not call for a caution flag.

RED:

1. Red flag stops all movement on the track.
2. Under a red flag, all drivers shall remain in their cars.
3. On a red flag, STOP, but DO NOT block the pit entrance or exit. They must be left open for the ambulance, tow truck, or any EMS vehicles.

BLACK:

1. Go to pits immediately and report to the WWRA Pit Boss. The black flag does not mean automatic disqualification. If the car is allowed back on the track, they will be scored but down laps.

BLACK (WITH WHITE X):

1. A black flag with white "X" indicates that a driver has passed a car on the initial green flag before the start/finish line. The driver is now one lap down.
2. A black flag with white "X" may denote that a driver has failed to heed a black flag for three laps and is no longer being counted.

BLACK (WITH YELLOW DIAGONAL STRIPE):

1. A black flag with yellow diagonal indicates a mechanical problem. Get out of groove and report to the Pit Boss immediately. May return with the Pit Boss' permission.

RED (WITH YELLOW DIAGONAL STRIPE):

1. Complete restarts on the initial green flag.

BLUE (WITH YELLOW DIAGONAL STRIPE):

- 1. The blue with diagonal yellow stripe signifies that faster traffic is overtaking cars being signaled and that cars being given this flag should be prepared to yield to overtaking traffic.
- 2. Thunder car contact flag.

YELLOW (FURLED) AND WHITE (FURLED) CROSSED:

- 1. Crossed yellow and white furred flags will determine half of race is complete for all races over thirty (30) laps.

REASONS FOR DISQUALIFICATION

- 1. Chief Steward or Starter may disqualify any car and driver from a race for any infraction of the track rules or Driver’s Etiquette Guide. Subject to oversight by the Board of Directors.
- 2. Fouling, nerfing, spinning out or crowding may result in car being placed in last position, penalized a lap, disqualification, and/or a fine.
- 3. DISOBEYING ANY FLAG.
- 4. Creating a hazard.
- 5. A CAR CAUSING TWO (2) DELAYS OF A RACE.
- 6. Passing while under Yellow track conditions.
- 7. **DECISIONS REACHED BY THE TRACK OFFICIALS SHALL BE FINAL.**

RECOMMENDED FINES AND PENALTIES

Offense:	First Offense	Additional Offenses
1. Failure to take a cool down lap after a checkered flag:	Warning	\$25 fine
2. Drivers NOT attending pit meeting:	\$50 fine	\$50 fine and one week suspension
3. Starting race cars during pit meeting:	\$50 fine	\$50 fine and one week suspension
4. Not attending flag ceremonies:	\$50 fine	\$50 fine and one week suspension
5. Riding outside of vehicles or on trailers:	\$50 fine	\$50 fine and one week suspension
6. Excessive foul language:	\$50 fine	\$50 fine and one week suspension
7. Speeding in pits or back stretch:	\$50 fine	\$50 fine and one week suspension
8. Crossing the track in non-designated area:	\$50 fine	\$50 fine and one week suspension
9. Working underneath a car without safety support:	\$50 fine	\$50 fine and one week suspension
10. Causing a disturbance:	\$50 fine	\$50 fine and one week suspension
11. Reckless driving in the pits or off the racing surface:	\$50 fine	\$50 fine and one week suspension
12. Ignoring the flags:	\$50 fine	\$50 fine and one week suspension

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| 13. Failure to participate in work party: | \$50 fine | \$50 fine and one week suspension |
| 14. Getting out of the car during race except under RED track conditions, visible fire, or official's permission: | \$50 fine | \$50 fine and one week suspension |
| 15. Protesting to a Flagman or the Track Steward without the approval and the presence of a Board Member: | \$50 fine | \$50 fine and one week suspension |
| 16. Fighting before, during, or after a racing event on county property: | \$250 fine | Twelve month suspension |
| 17. Using and/or under the influence of alcohol or drugs: | \$250 fine and twelve month suspension | |
| 18. Failure to clean pit area (other than pad): | \$25 fine | Concrete pads are \$35 fine |
| 19. Foul driving: | BLACK FLAG | Subject to review by the Board. |
| 20. Repairs on track during RED flag: | Sent back to the pits for consultation | |
| 21. More than one pit man at the car during RED flag: | Sent back to the pits for consultation | |
22. Unsportsmanlike conduct in the pits and/or on the track may result in a fine and/or suspension.
23. All persons levied fines will NOT be allowed in the pits **UNTIL FINES ARE PAID IN CASH!!!**
24. All fines to be paid before the following week's race or car and/or driver will not be allowed to race.
25. All fines and/or money owed to the Association must be paid before renewing membership for the following year.
26. All fines will be paid to the treasurer and will be deposited into the WWRA general fund.
27. All fines and suspensions are left to the discretion of the Board and may be higher or lower than the guidelines, depending on the circumstances. This means that it could cost you plenty, or you could be put on the trailer for the rest of the race day or a week or a year depending on how bad you were.
28. The President, Vice President, Board, Track Steward, Flagman, and/or Pit Boss can and will levy all fines and penalties.
29. Points may be taken away as deemed necessary by the Board.
30. Any fine can only be appealed in writing within (15) fifteen days as long as the fine is paid. The entire Board is to be notified and vote upon the written appeal within 72 hours. **(CHANGED 2010)**

PROTESTS

1. ALL PROTESTS MUST BE MADE THROUGH A BOARD MEMBER.
2. No driver, crewmember, or family members to the flag stand or scoring booth at any time.
3. In the case of verbal complaint or dispute, only ONE representative per car and ONE Board Member may approach the Track Steward within Ten (10) minutes after conclusion of race event. **MUST SEE PIT BOSS FIRST.**
4. No protesting of BLACK FLAG. Explanation will be given. Driver will proceed to Pit Boss for consultation.
5. Protests, other than a protest involving a tear down. Any owner or driver making a protest or complaint MUST accompany this protest or complaint with Protest Form and \$25 cash. If the protest is found to be correct this money will be refunded. If the protest is found to be incorrect the money will be added to the general fund.
6. Protests of official finishes must be made within ten (10) minutes of posting finishing positions.
7. Finishing positions must be posted within thirty (30) minutes after conclusion of the evening's event.
8. A driver or owner must make engine rule protests to a Board member within fifteen (15) minutes after the race, in the same race by posting \$150 FOR THE TOP END OR \$200 FOR THE BOTTOM END. The protested car will be allowed to complete the race day.
 - If car is found to be illegal, all of the protest money will be returned to the protesting party. A fine of \$200 will be assessed to the owner of the illegal vehicle plus they will be torn down at a future date to be determined by the Board. They may have the option of a supervised sealing of their engine.
 - If car is found to be legal, \$100 or \$125 of the protest money will be paid to the owner of the car, and he/she must restore the car to running order. They may have the option of a supervised sealing of their engine.
9. Protested party will tear down his/her car under the supervision of the Tech Committee. One owner, one mechanic, one driver and protesting party only may be present at the tear down.
10. Any Car being protested, the burden of proof is on the protesting car owner or driver who must furnish corporate documentation or publication (i.e. Ford, Mopar, etc.) to substantiate protest.
11. The ONLY ways to lose accumulated points for the season are an illegal engine or refusal to tear down. If protested car's engine is found illegal, illegal car, owner, and driver will lose all accumulated points for the season and that race date's monies.
12. Excluding engine and tires, any illegal car found safe may race one date except championship races.
13. Penalties will be given to both car and driver.

TEAR DOWN

1. The Board of Directors can tear down a car at any time, with the location and time of tear down determined by the Board. Car owner/driver will make car available as determined, and be responsible for physical tear down.
2. On Association Championship race days, first place cars in "A" Main events will be torn down by the Association. Season high point Championship winner will be torn down. After the first (3) three races, anyone setting a NEW track record will be torn down. **(CHANGED 2010)**
3. **(REPEALED 2010)**
4. A minimum of three (3) members of the Tech Committee or Board Members must be present at the tear down.
5. Association mandated engine tear down will include bore-stroke, removal of one intake and one exhaust valve to check for porting and polishing. Cam lift and duration may be checked on stock division cars. All OHV type engines must remove carburetor for inspection of intake port.
6. **(REPEALED 2010)**
7. In the event that the Tech Committee cannot determine in 14 days of tear down whether the car is legal or illegal, it will be deemed legal for that tear down ONLY.
8. Anyone found with an illegal engine will be fined \$200 by the Association and is subject to a future tear down at their own expense.
9. Cars found to have an illegal engine will lose accumulated points for the season and that race date's awards and monies. Cars found to have been in violation of the same engine chassis or suspension rule on more than one occasion is subject to disqualification. This may include forfeiture of all points, awards or monies that would otherwise have accrued for that race date. Further repeat or egregious violations of the aforementioned rules sections may result in addition sanctions by order of the Board of Directors.
10. Refusal to be torn down:
 - **FIRST OFFENSE:** \$250 fine, loss of accumulated season points, forfeiture of all monies and awards for that race date and future random tear down at owner's expense.
 - **SECOND OFFENSE:** \$500 fine, loss of accumulated season points, forfeiture of all monies and awards for that race date and owner and driver will be barred for twelve (12) months.